

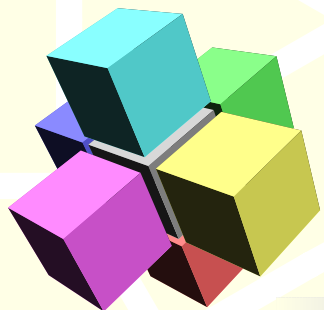


# Analyzing Periodic Nets via the Barycentre Construction

*Santa Barbara, August 2008*

Olaf Delgado-Friedrichs

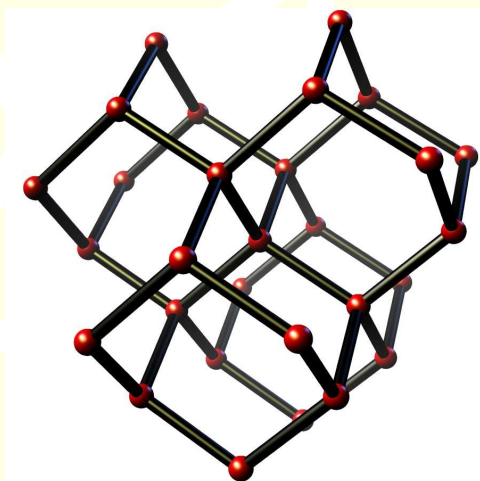
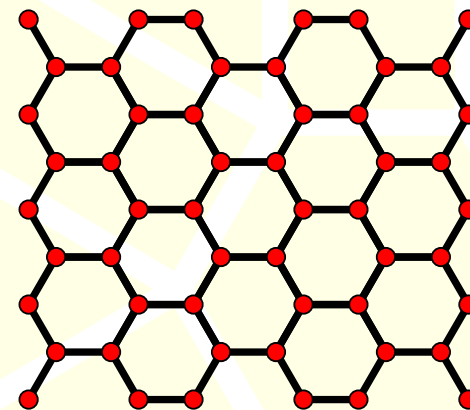
The Australian National University - Supercomputer Facility



# Crystal topologies

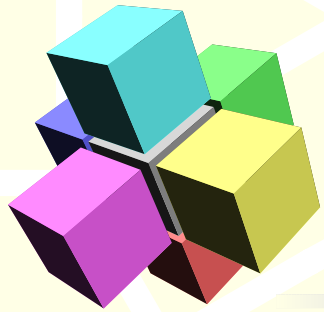
Materials of the same chemical **composition** can have very different characteristics.

**Goal:** Describe their **conformations** qualitatively.



## Potential applications:

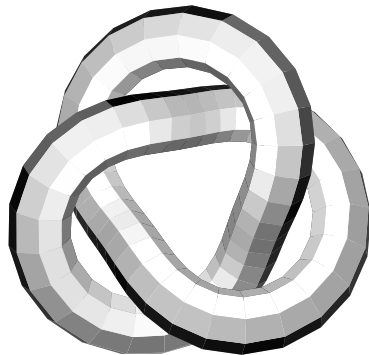
- taxonomy
- structure recognition
- design of new materials



# Topology?

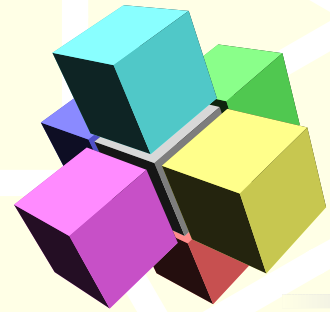
The **topology** of an object conveys the aspects of its shape that are invariant under deformations.

- **intrinsic topology** — the structure itself
- **ambient topology** — its embedding into space



If we allow a **knot** to pass through itself, it can be turned into a circle. Its “knottedness” is not intrinsic.

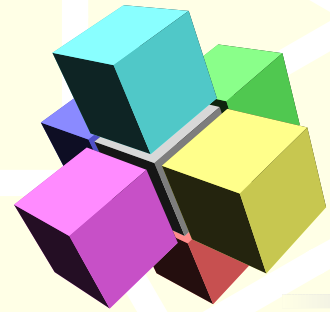
Here, we will consider only intrinsic topology.



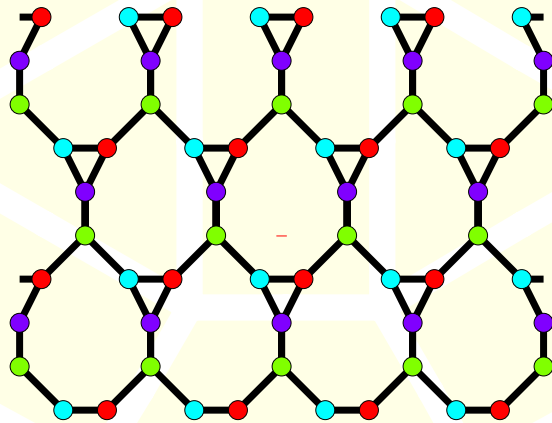
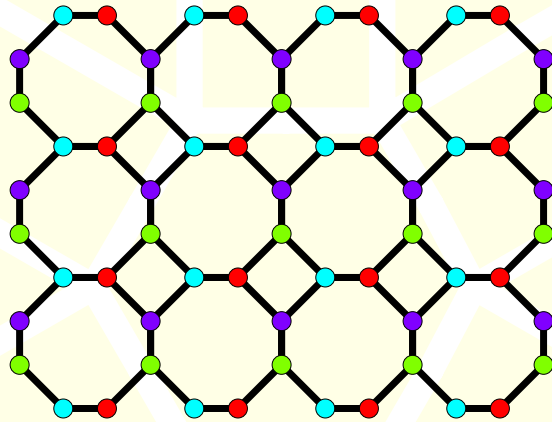
# Conventions for today

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- We will call periodic graphs also **p-graphs** or sometimes just graphs.
- If not mentioned otherwise, all graphs are connected.



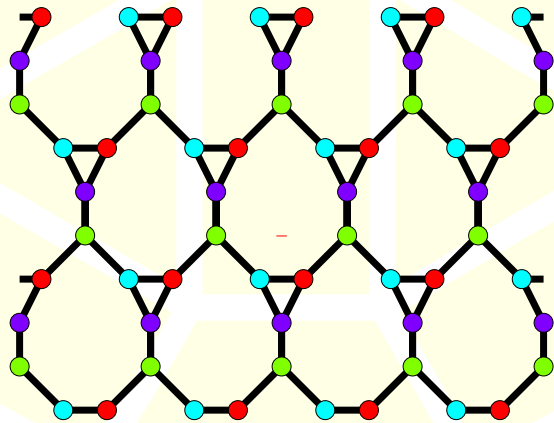
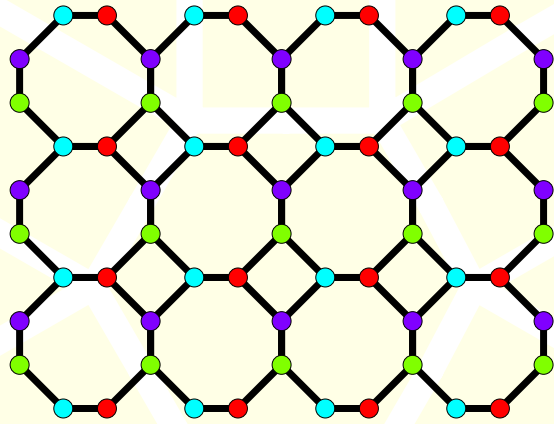
# The vector representation (1)



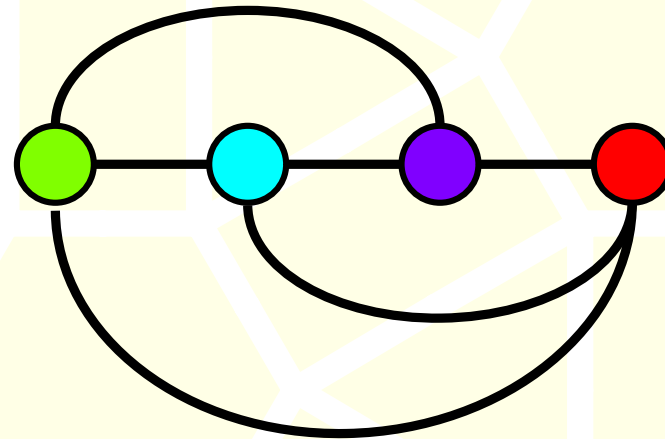
Two periodic graphs.



# The vector representation (1)



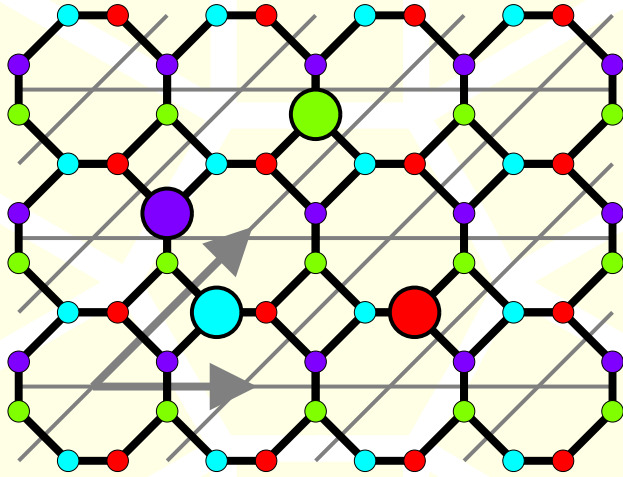
Two periodic graphs.



The same orbit graph.



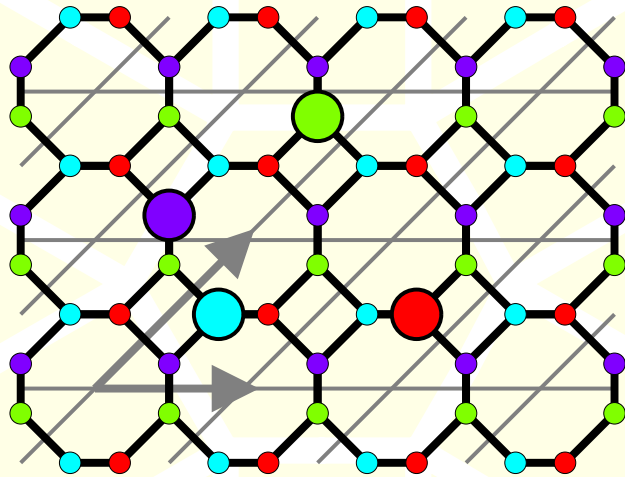
# The vector representation (2)



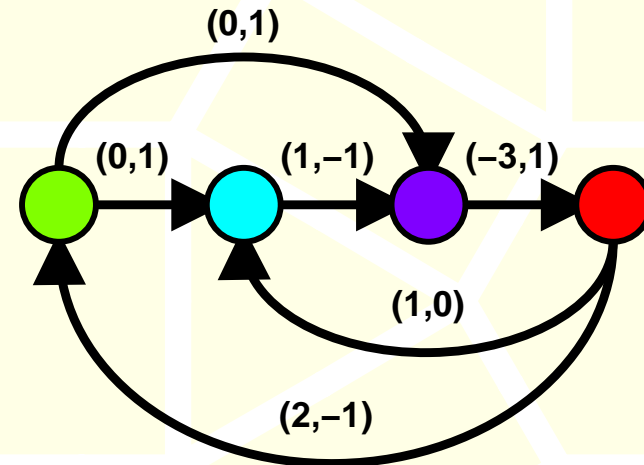
Choose vertex representatives and a coordinate system for translation vectors.



# The vector representation (2)



Choose vertex representatives and a coordinate system for translation vectors.

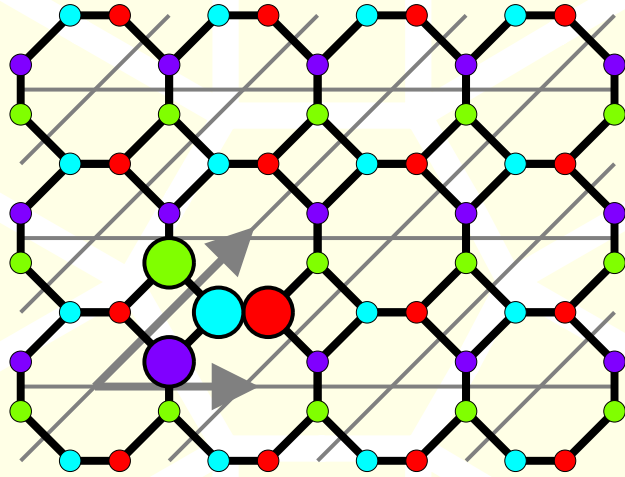


Choose directions for orbit graph edges and label with shift vectors.

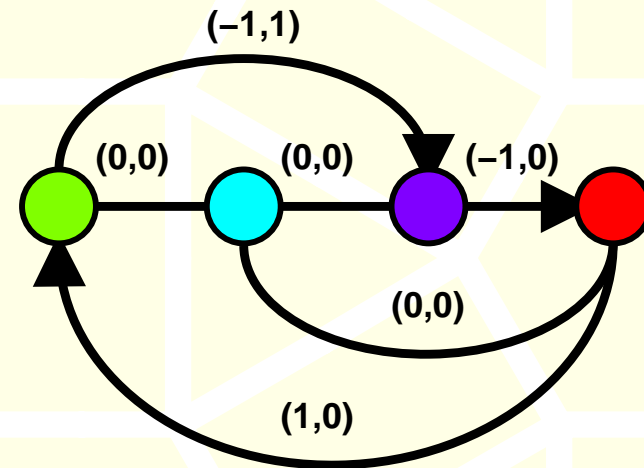




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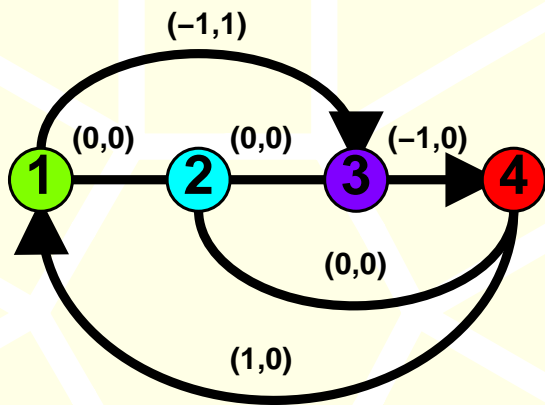
A “nicer” system of representatives.



The new edge labels.



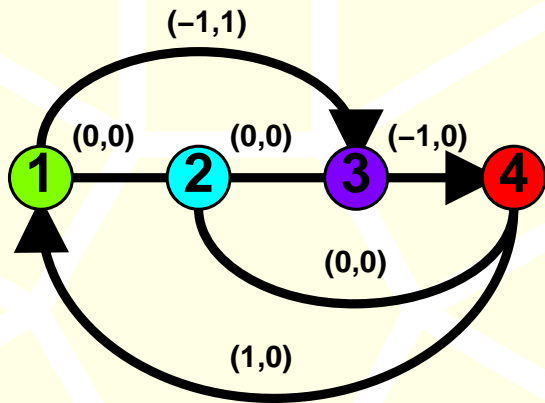
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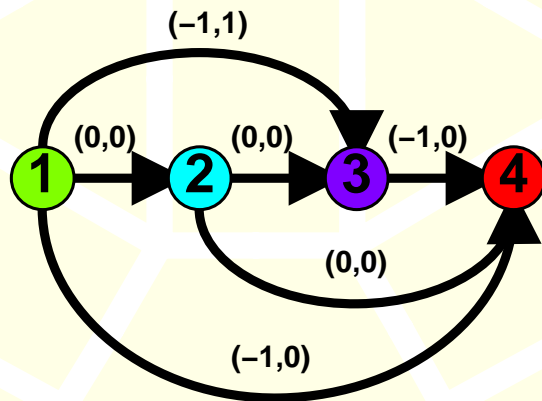
Assign vertex numbers.



# The vector representation (3)



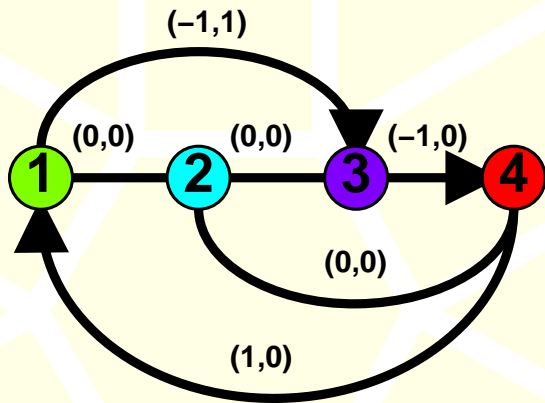
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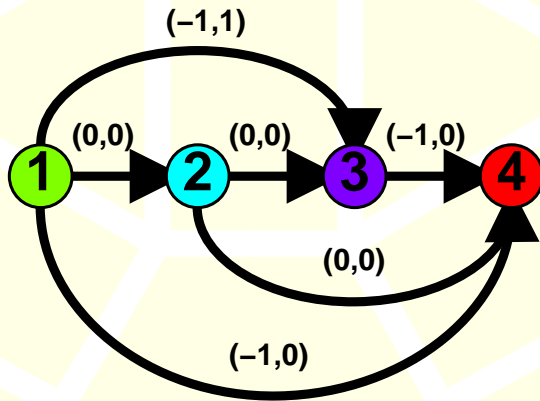
Normalize edges.



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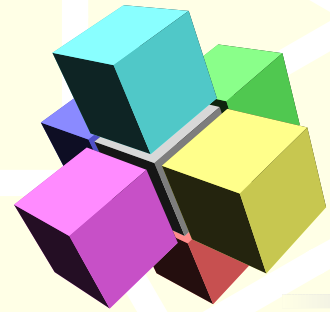
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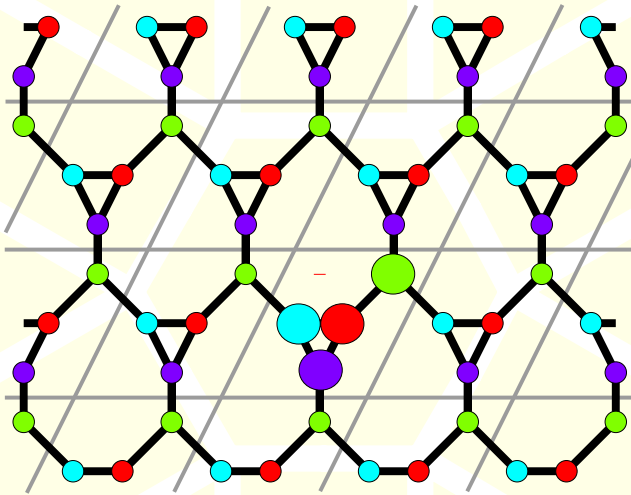
Normalize edges.

A (sorted) tabular representation:

1	2	0	0
1	3	-1	1
1	4	-1	0
2	3	0	0
2	4	0	0
3	4	-1	0

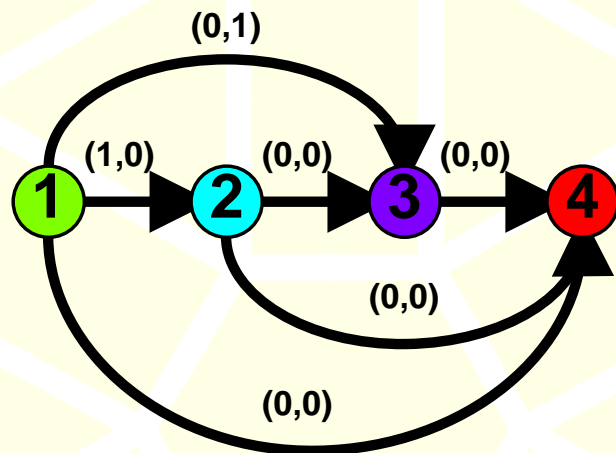
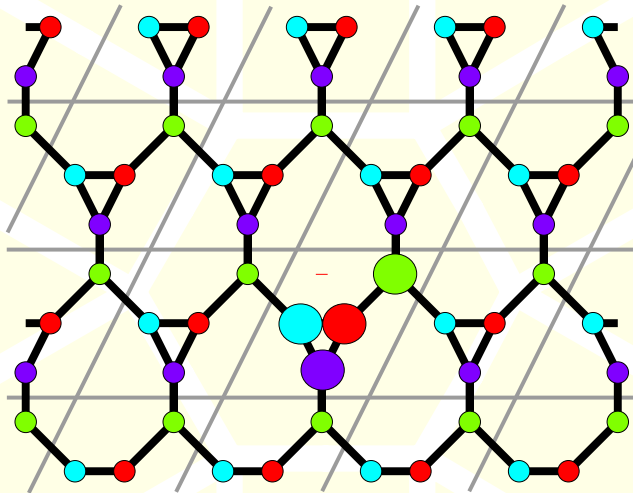


# Now we see a difference



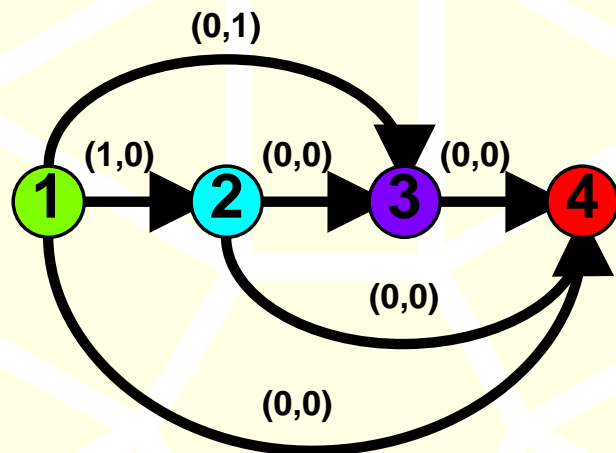
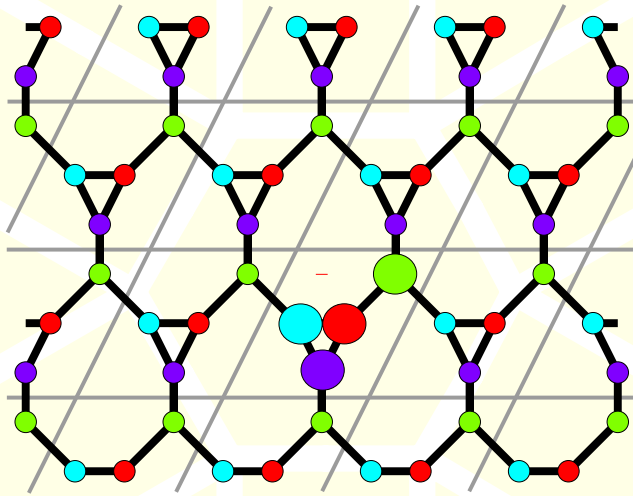


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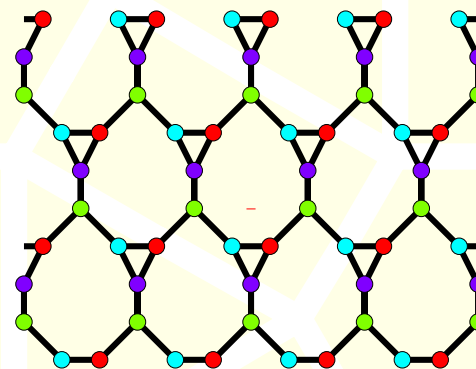
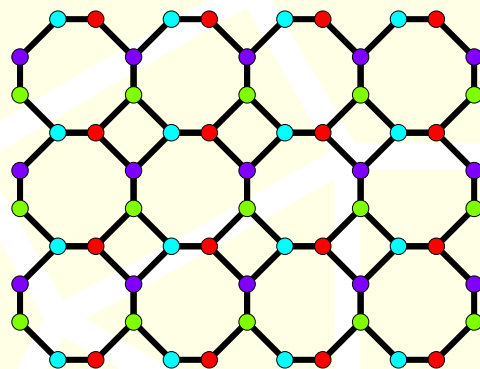
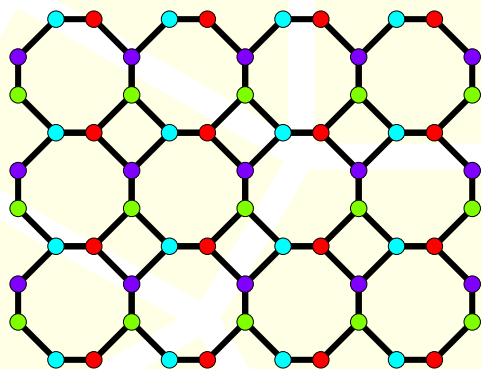
# But we have a problem

One of these things is not like the others...

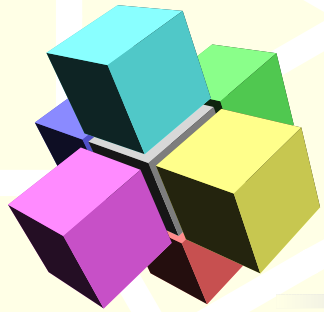
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1	3	0	1
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2	3	1	-1
2	4	-1	0
3	4	-3	1

1	2	0	0
1	3	-1	1
1	4	-1	0
2	3	0	0
2	4	0	0
3	4	-1	0

1	2	1	0
1	3	0	1
1	4	0	0
2	3	0	0
2	4	0	0
3	4	0	0





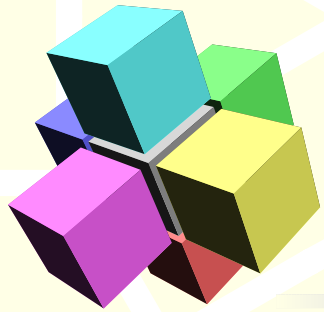


# Some questions

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Given a p-graph in vector representation:

- How can we draw it nicely?

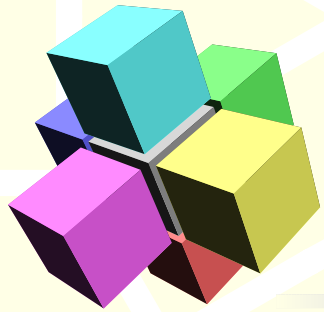


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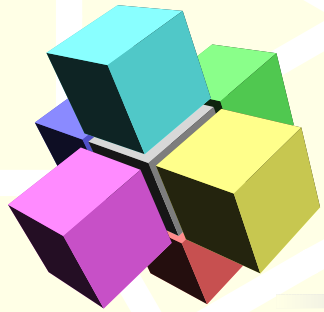


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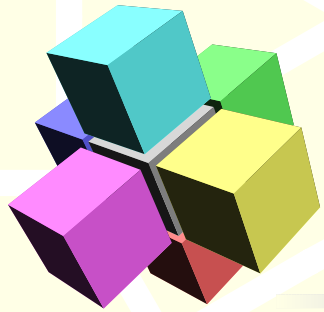
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In the following, we will look at **Systre**'s approach to these questions.



# Isomorphisms (1)

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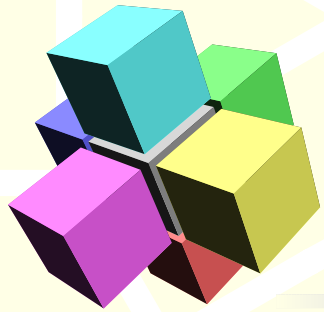
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$$f(v + t) = f(v) + f(t).$$

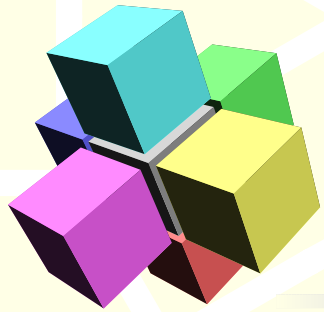




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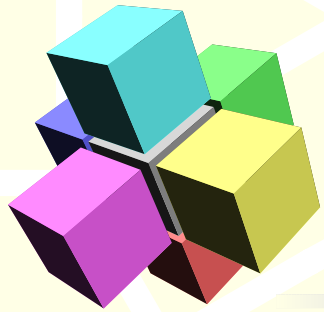
**In other words:** an isomorphism can renumber the vertices of the orbit graph and change the coordinate system for the shift vectors.



# Isomorphisms (2)

---

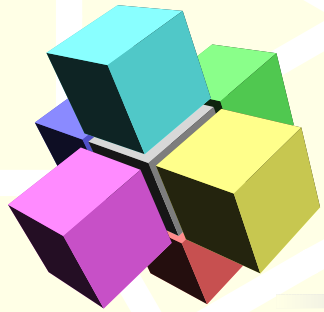
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# Isomorphisms (2)

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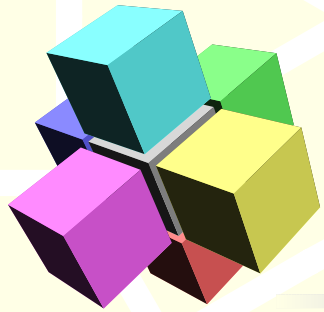
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- $\Rightarrow$  The automorphisms of a p-graph form a group, its **automorphism group**.



# Isomorphisms (2)

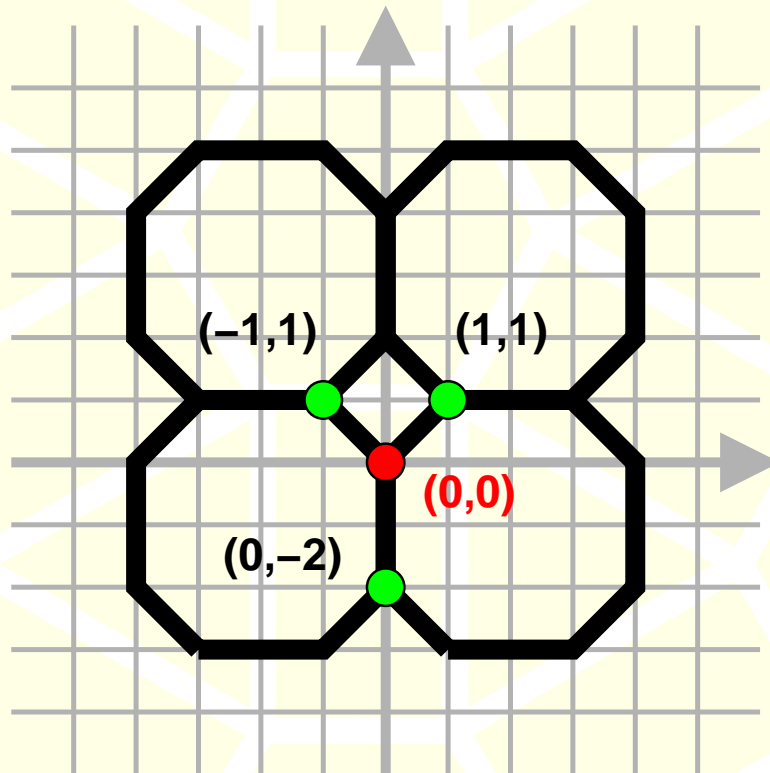
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**Important:** Every symmetry of an embedded p-graph corresponds to an automorphism, but the reverse is not always true.



# Barycentric drawings

Place each vertex  $v$  in the **barycenter** of its neighbors:

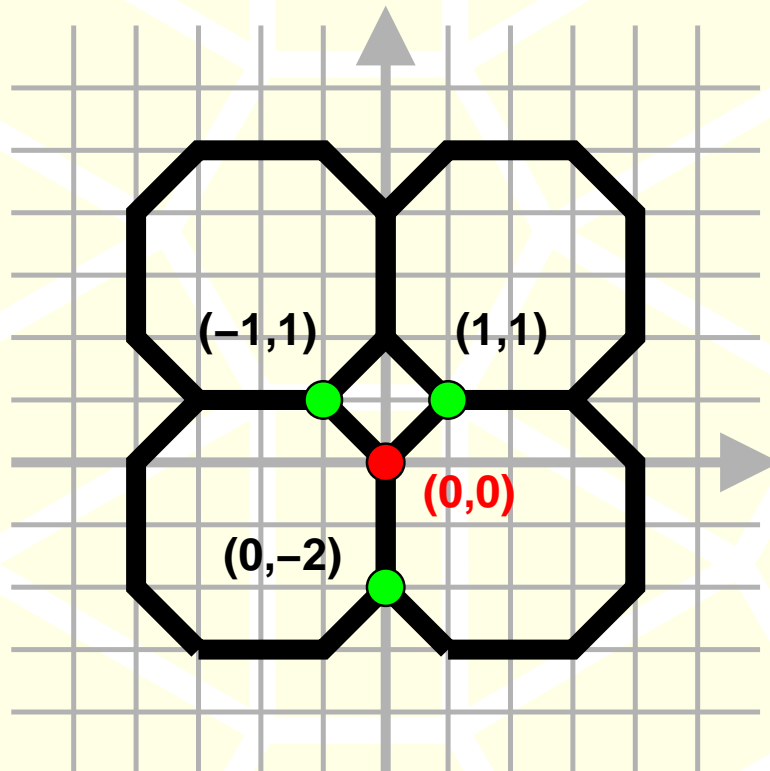




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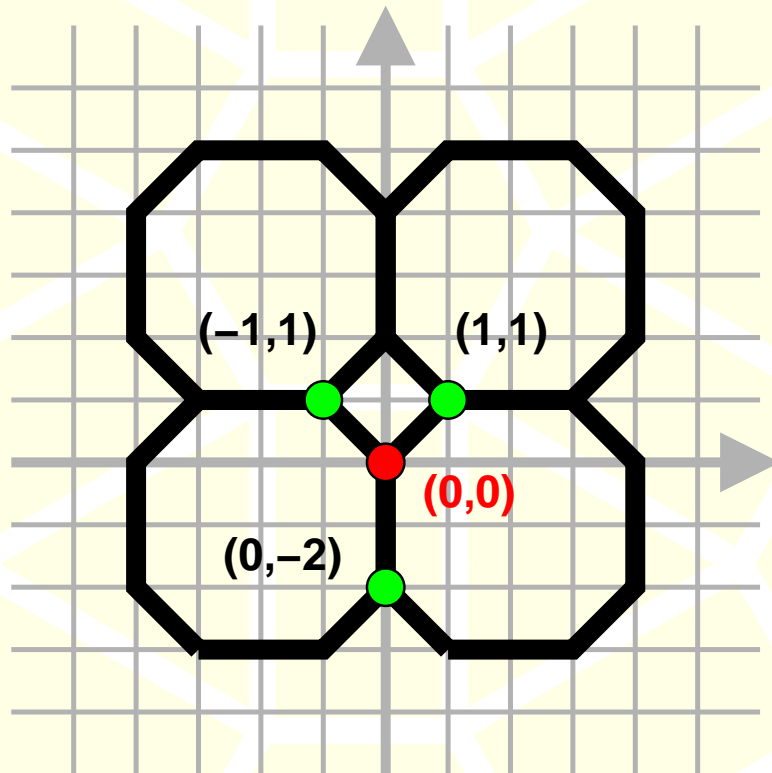
$$\sum_{w \in N(v)} p(w) - p(v) = 0$$







# Barycentric drawings



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$$\sum_{w \in N(v)} p(w) - p(v) = 0$$

where

$p(v)$  = position of  $v$ ,

$N(v)$  = neighbors of  $v$ .



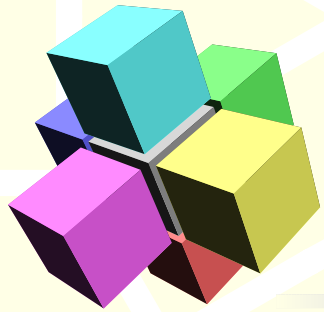
# Tutte's idea

(for finite graphs)

---

[TUTTE 1960/63]:

- Pick and realize a convex outer face.
- Place rest barycentrically.

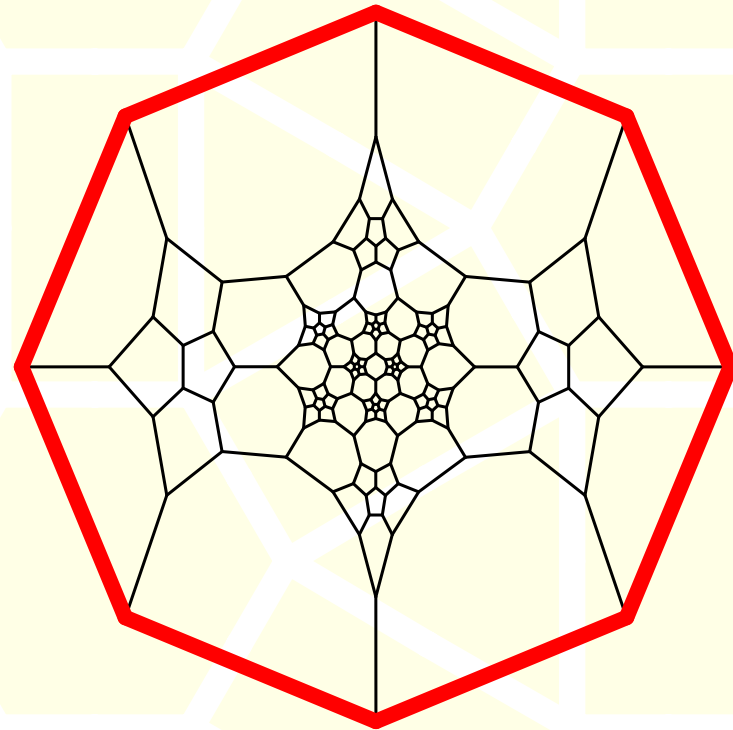


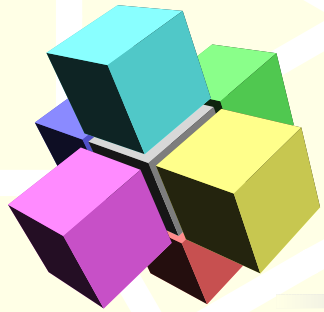
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[TUTTE 1960/63]:

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$G$  planar, 3-connected  
 $\Rightarrow$  convex  
planar drawing.





# Periodic version

---

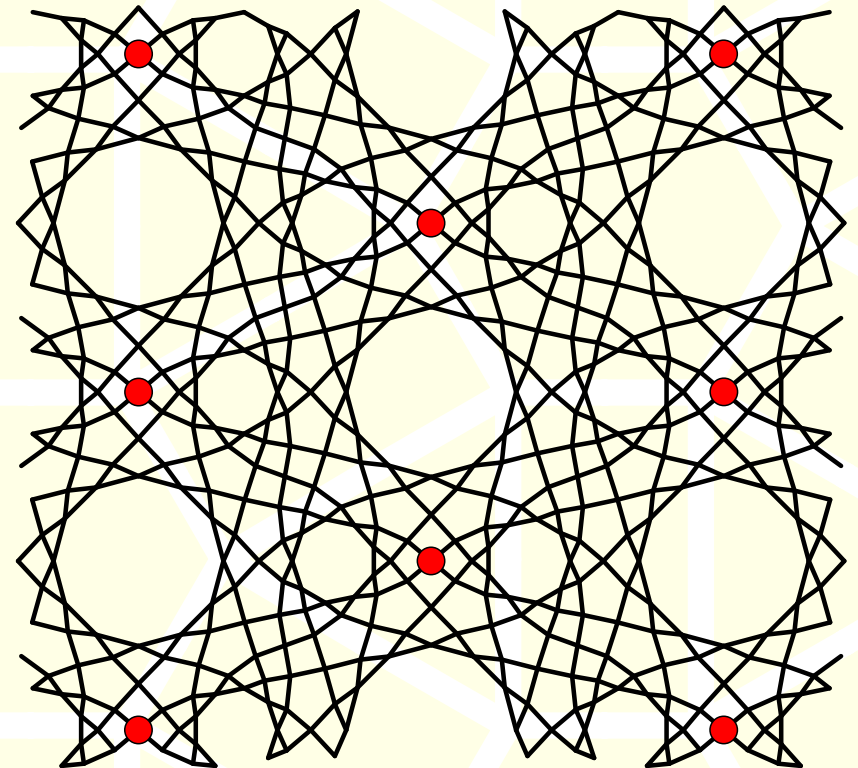
**Theorem:** Any proper choice of positions for one vertex and its translates gives rise to a unique barycentric placement.



# Periodic version

**Theorem:** Any proper choice of positions for one vertex and its translates gives rise to a unique barycentric placement.

**Consequence:** All proper barycentric placements of a p-graph are “the same up to a choice of coordinate system.”





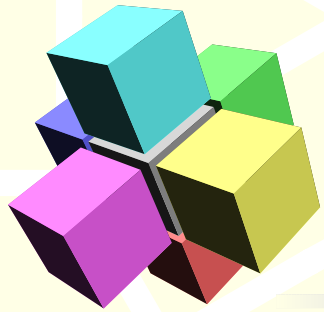
# Uniqueness proof

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- Barycentric placements are critical points of

$$W(p) := \sum_{vw \in E} \|p(w) - p(v)\|^2,$$

where  $E$  is a set of edge representatives.



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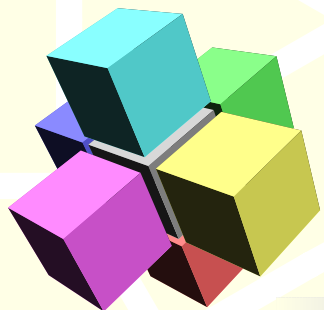
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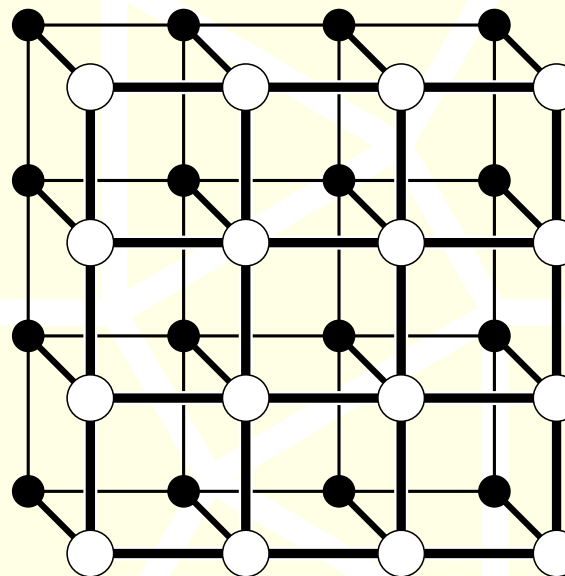
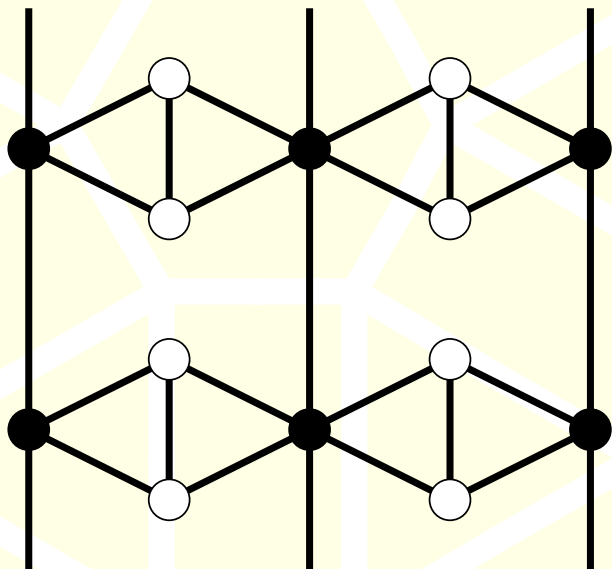
- Because p-graph is connected:  
 $\|p\|$  large  $\Rightarrow \exists$  long edge  $\Rightarrow W(p)$  large.
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(This also shows that barycentric placement minimizes the square sum of edge lengths.)



# Caveat

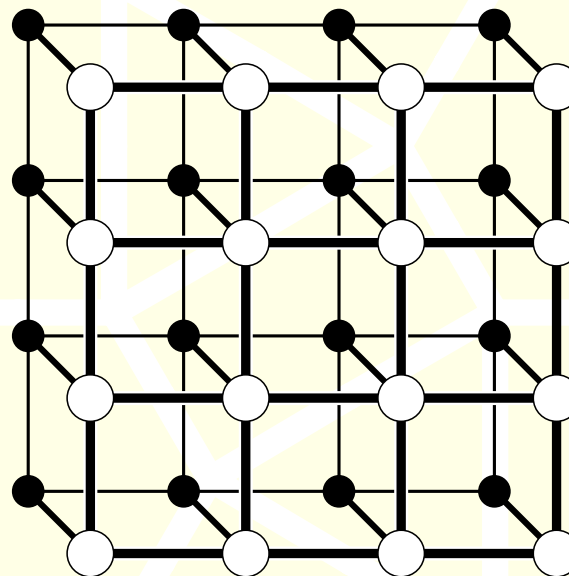
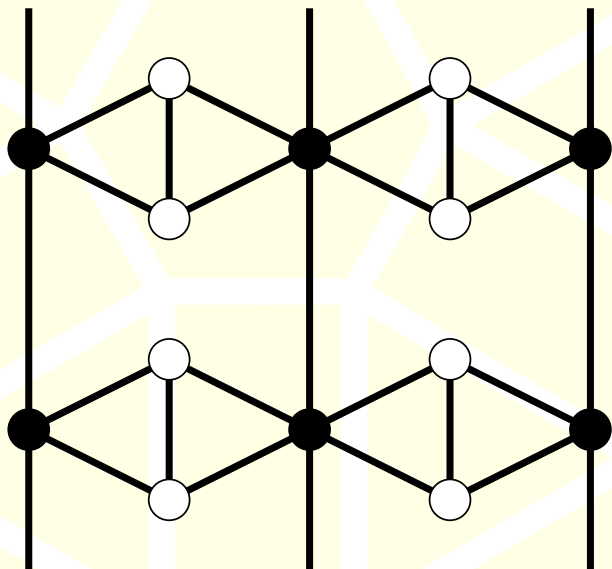
Barycentric positions can “collide”:



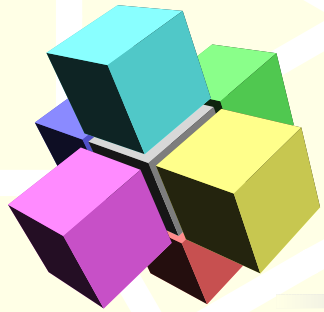


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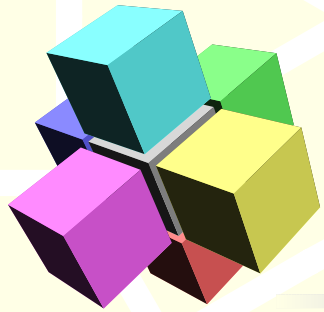
A p-graph without collisions is called **stable** — one without collisions of next-nearest neighbors is called **locally stable**.



# Symmetries

---

- Uniqueness of barycentric placements  $\Rightarrow$  each automorphism induces an (affine) symmetry.



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- For stable graphs, none of these symmetries is the identity.



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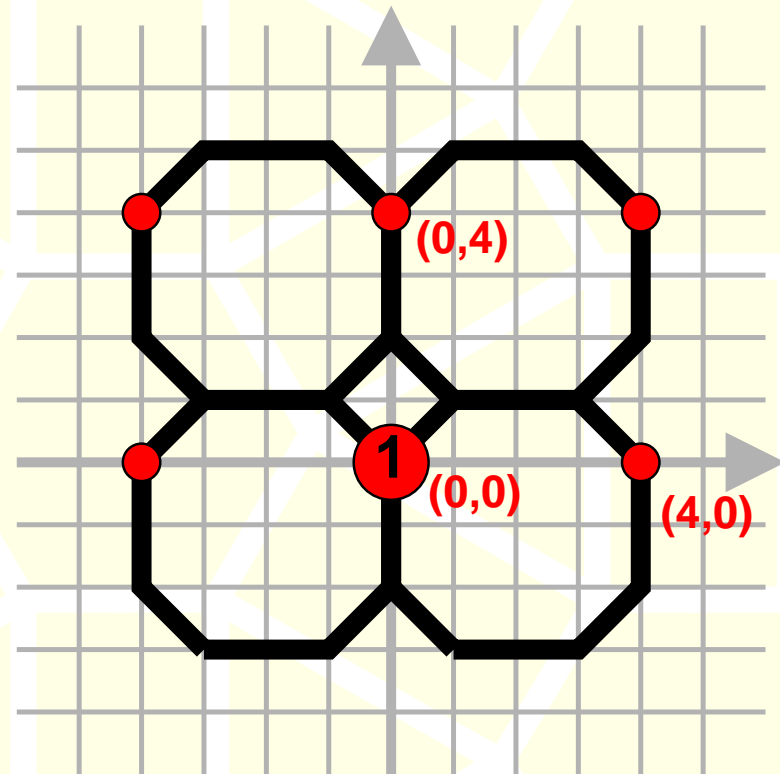
- Uniqueness of barycentric placements  $\Rightarrow$  each automorphism induces an (affine) symmetry.
  - There is a metric that turns all these into crystallographic symmetries.
  - For stable graphs, none of these symmetries is the identity.
- $\Rightarrow$  A stable p-graph has an embedding in which every automorphism is realized as a symmetry.



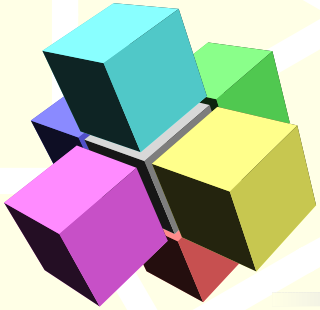
# Ordered traversals

For a locally stable periodic graph:

- Place a vertex and its translates.



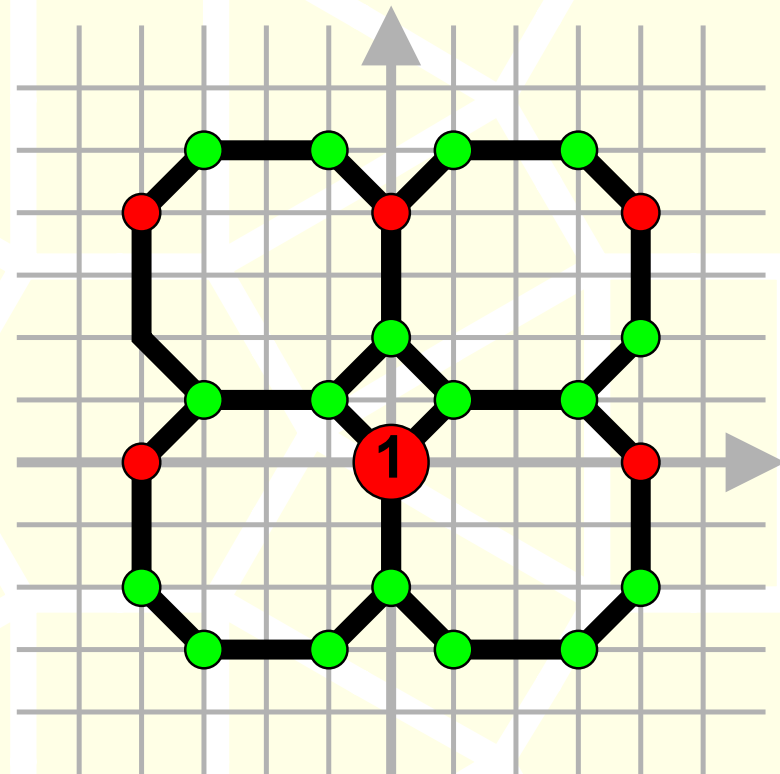




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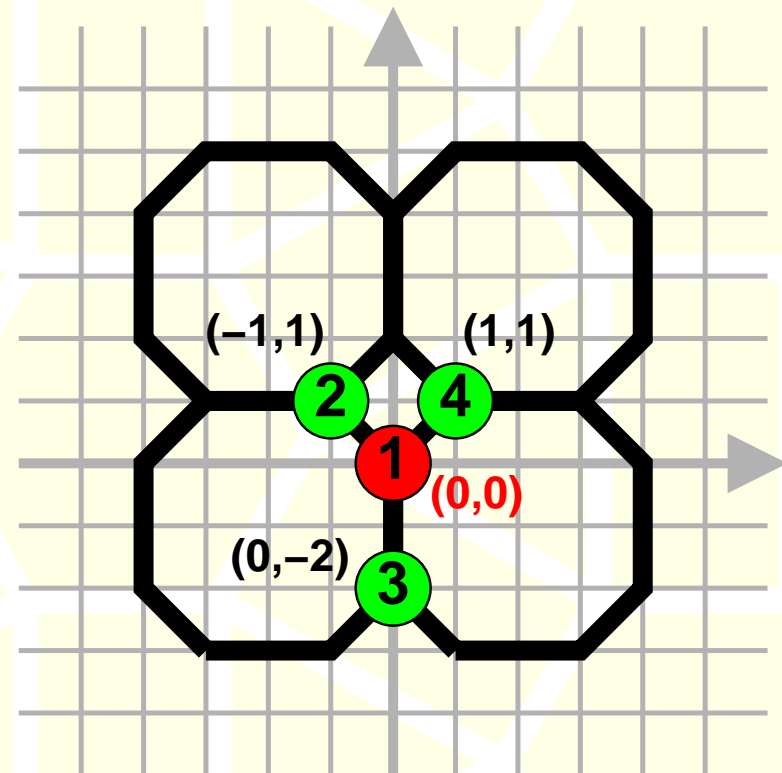




# Ordered traversals

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- Do a **breadth first traversal**, using position for sorting.

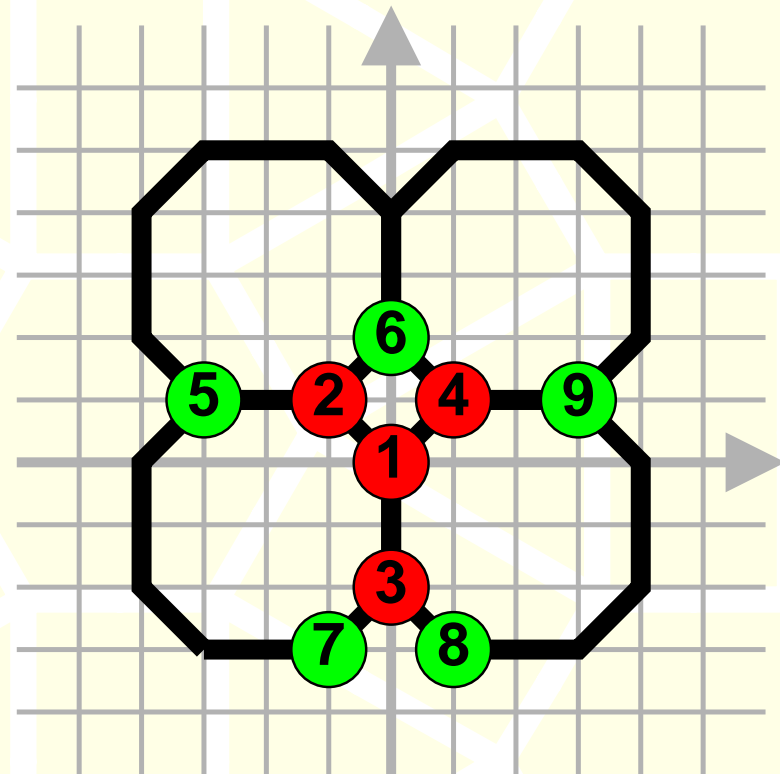


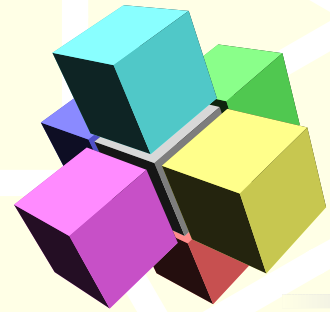


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- Place a vertex and its translates.
- $\Rightarrow$  barycentric positions.
- Do a **breadth first traversal**, using position for sorting.
- Vertex order only depends on initial step.



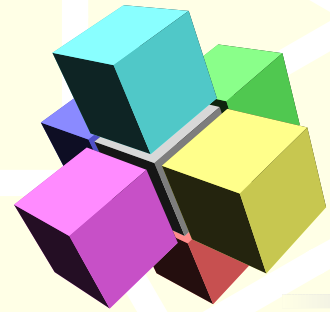


# Finding isomorphisms

---

Given periodic graphs A and B:

- Compute barycentric positions for both graphs.

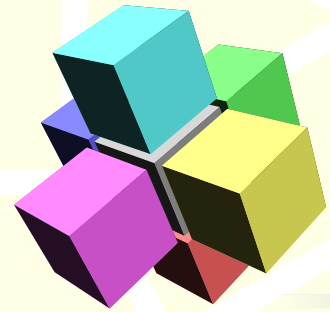


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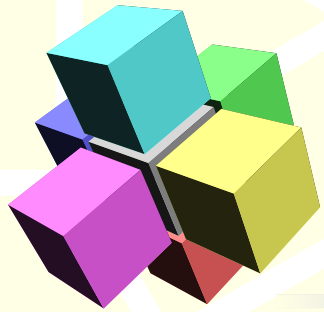


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- Use an ordered traversal to see if the guesses were correct.

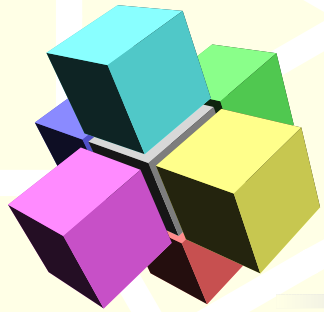


# Isomorphism testing

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- **Goal:** find a unique representation for each periodic graph.

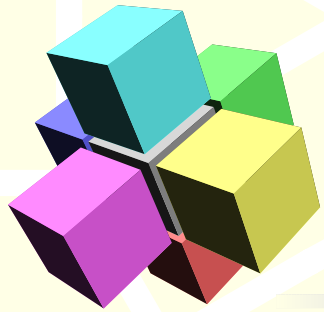




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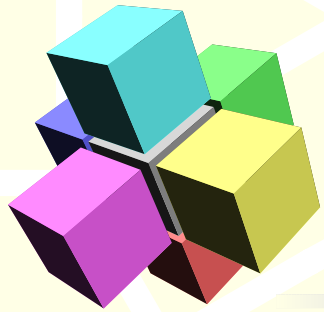
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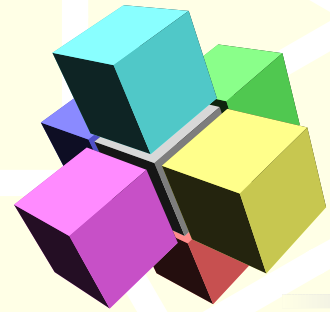
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# Isomorphism testing

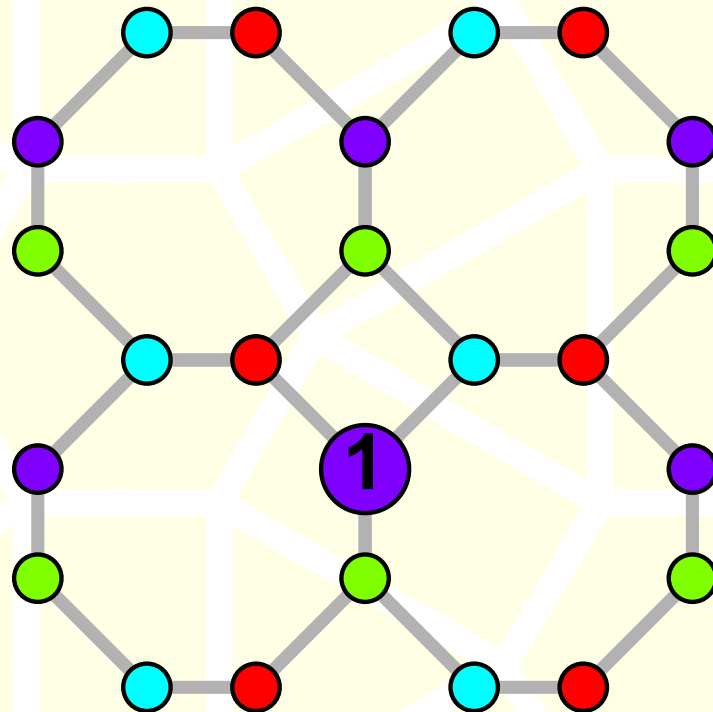
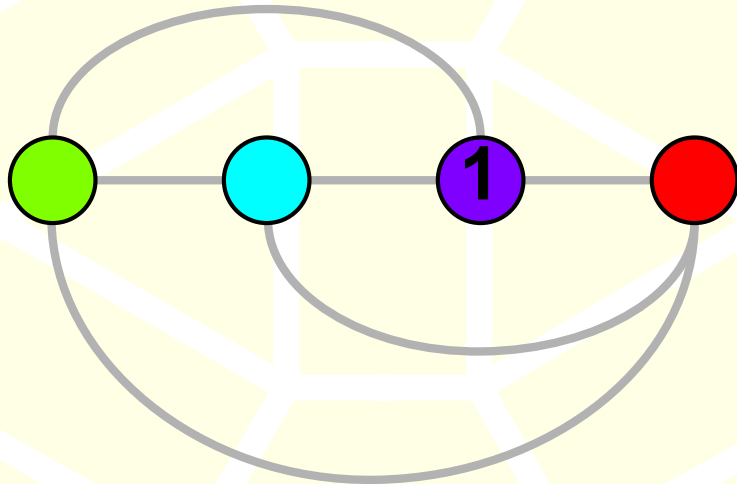
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- **Goal:** find a unique representation for each periodic graph.
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- **Idea:** generate a small characteristic collection of representations and pick the lexicographically smallest.
- By **characteristic collection** we mean one that does not depend on the way the graph was originally written.

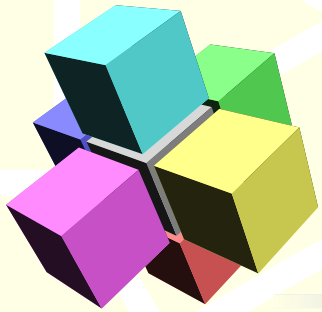


# Labelling the orbit graph

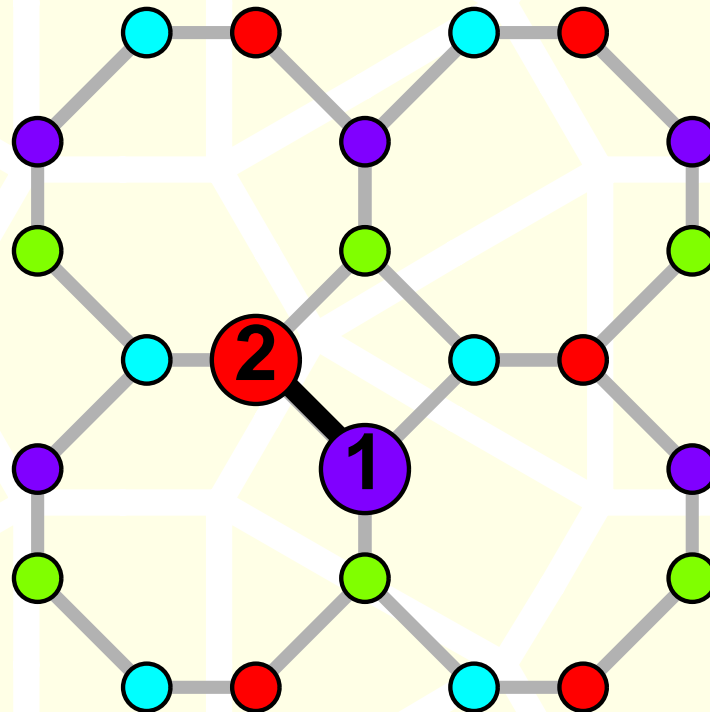
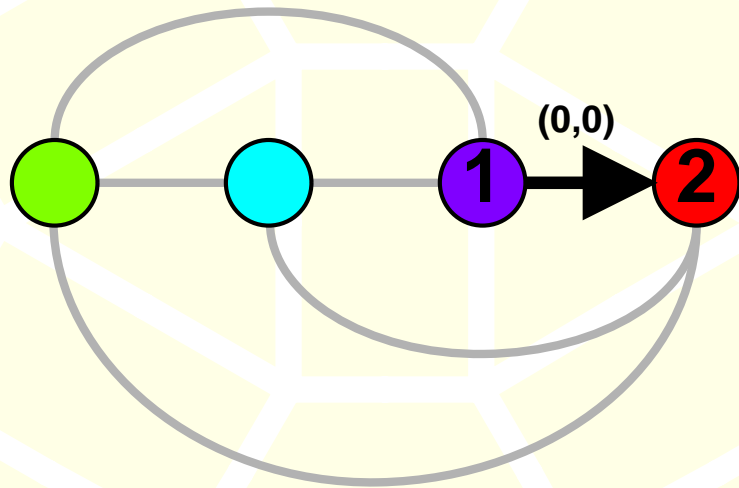
Mimic an ordered traversal on the unlabelled orbit graph; use the first vertex of each set of translates as that set's representative:



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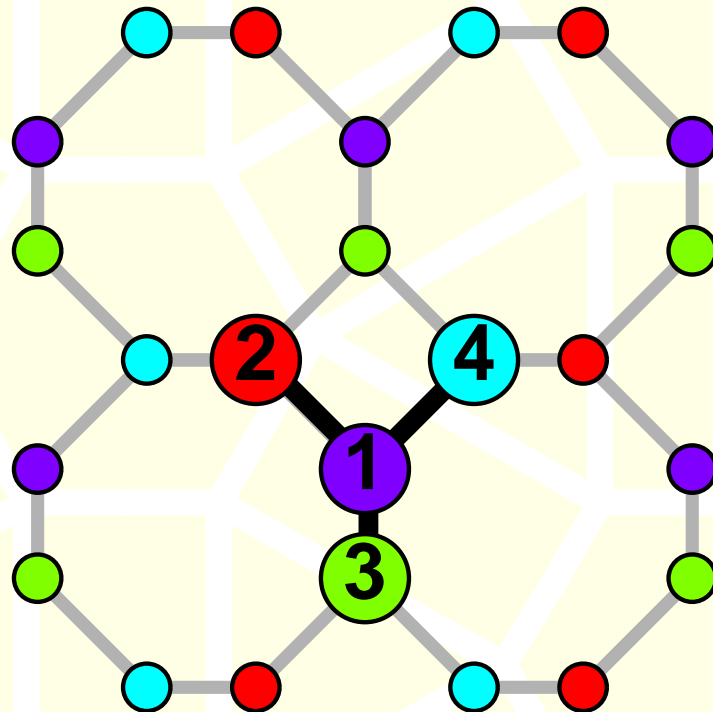
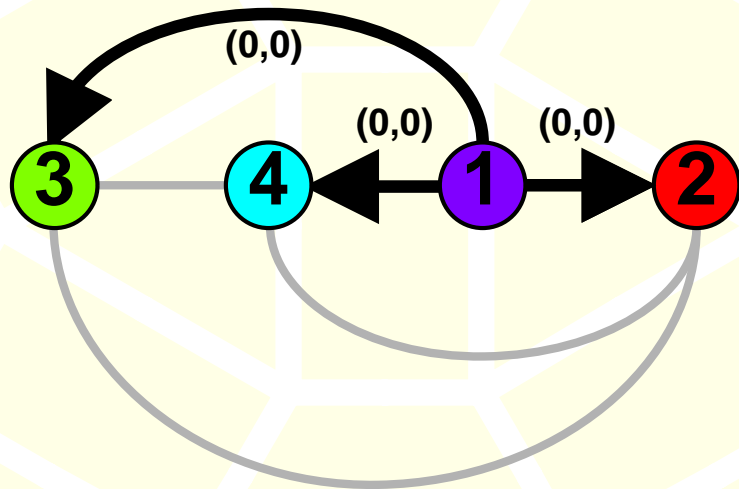


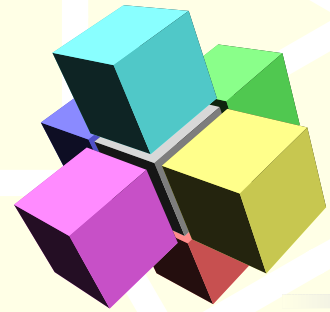




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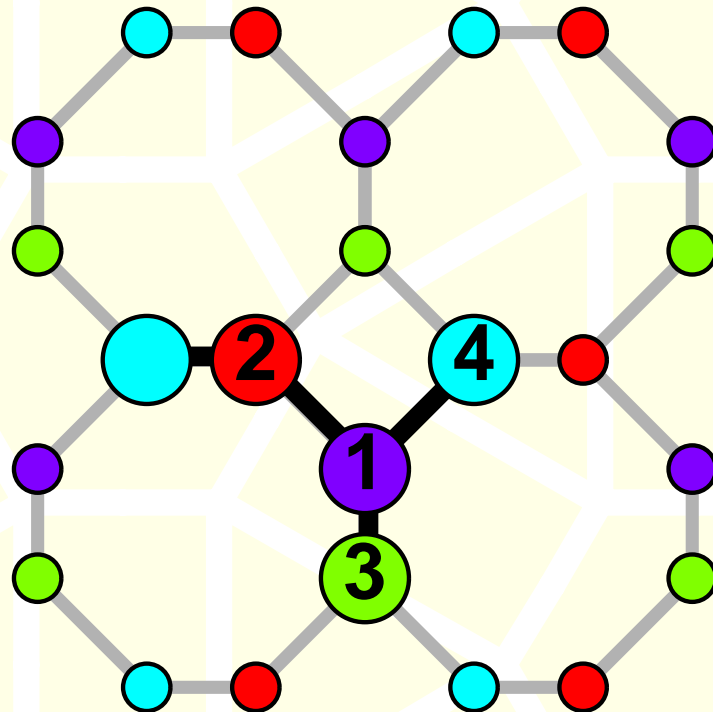
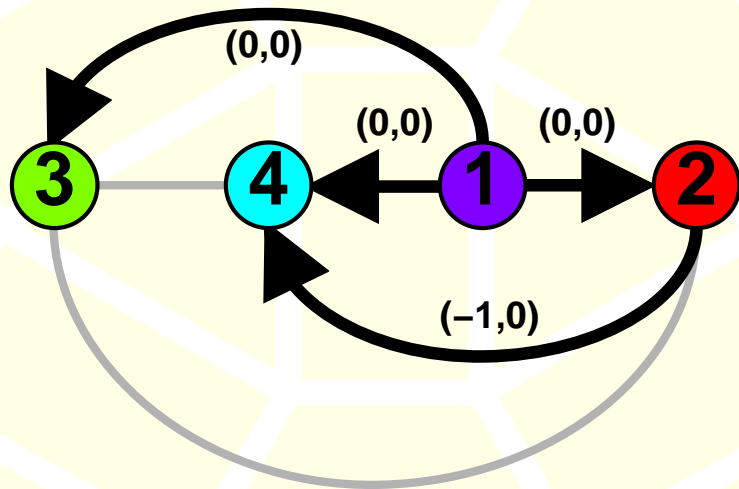
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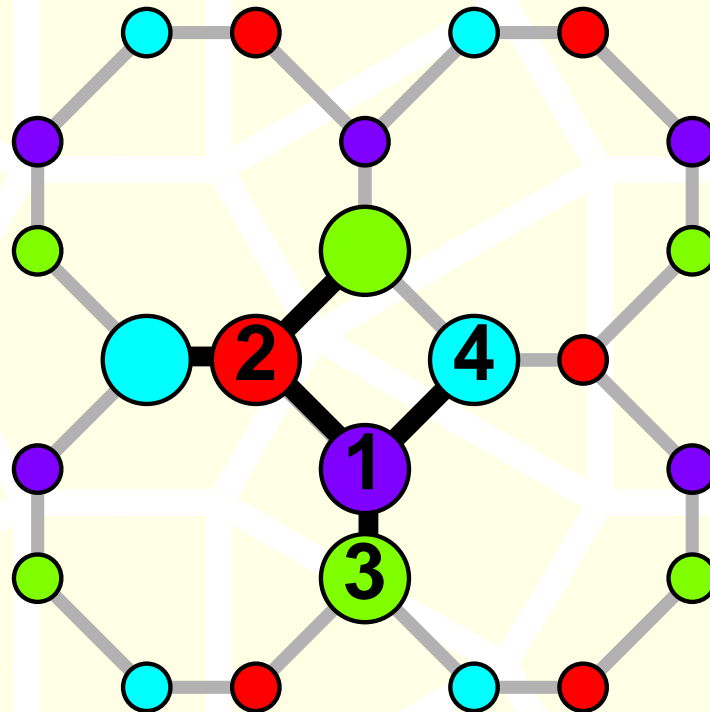
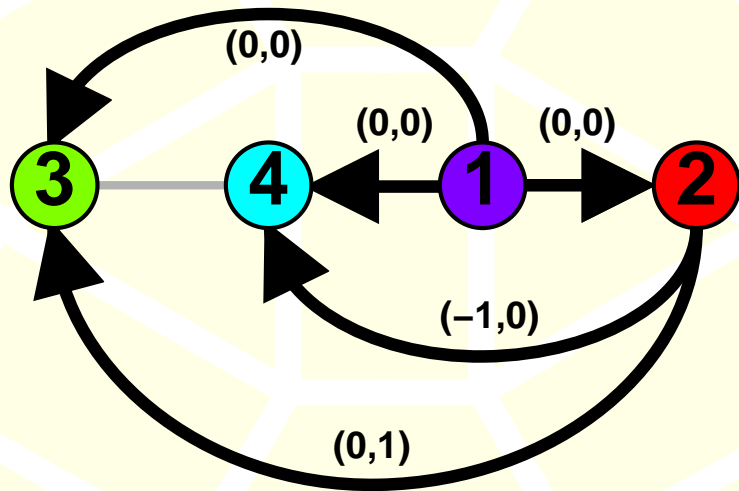




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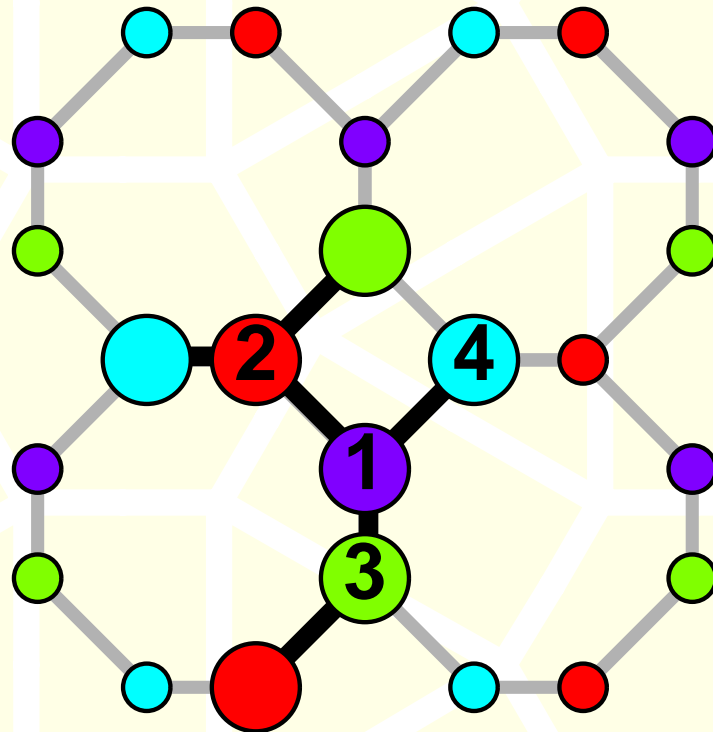
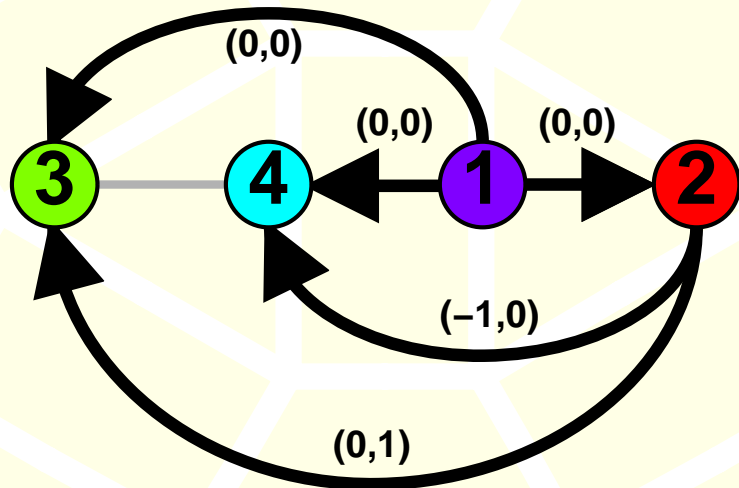
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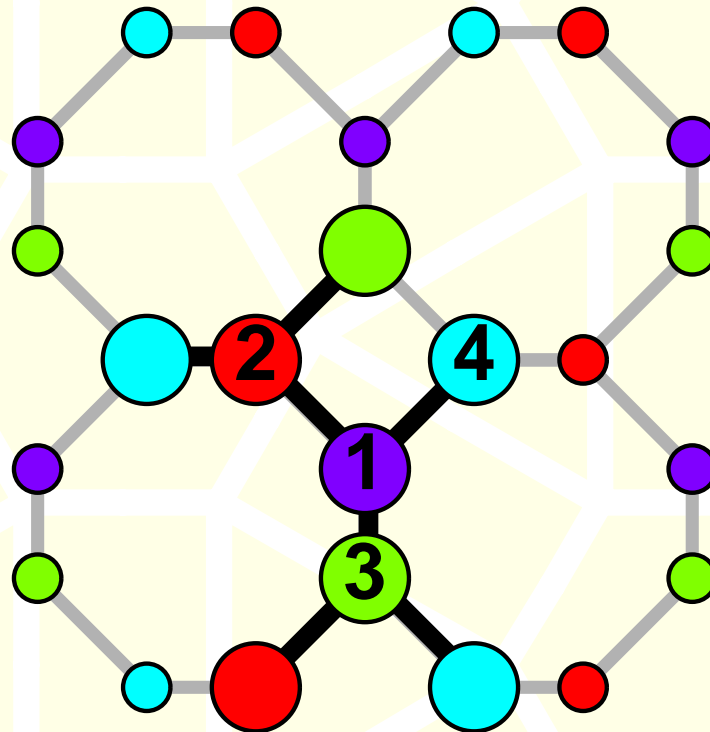
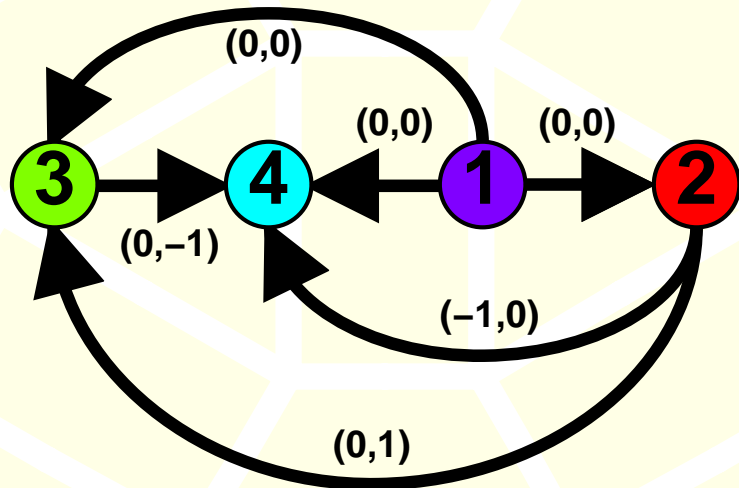
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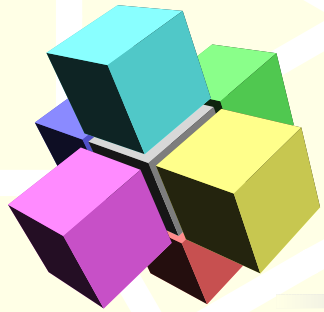


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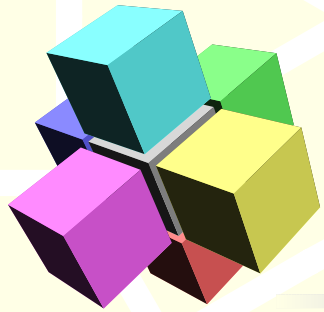




# Characteristic traversals

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- **Wanted:** A small list of start conditions.



# Characteristic traversals

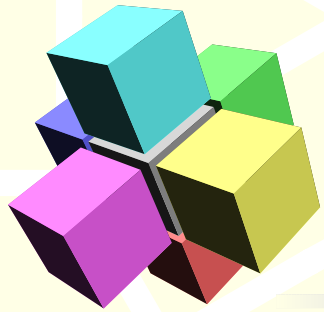
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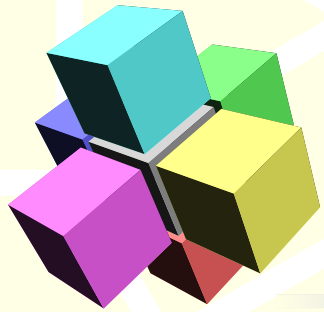
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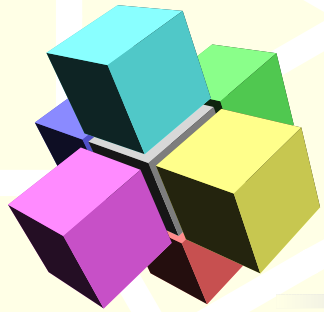


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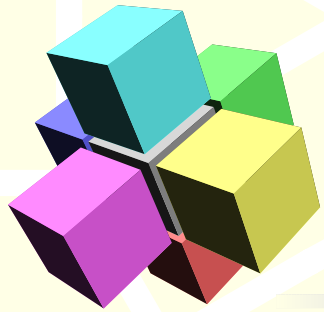
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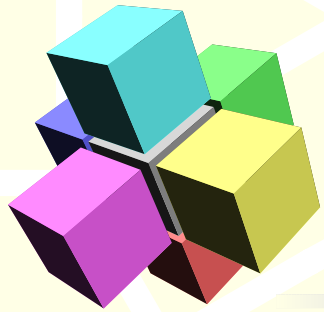
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- $\Rightarrow$  **the isomorphism problem for locally stable p-graphs is in P.**

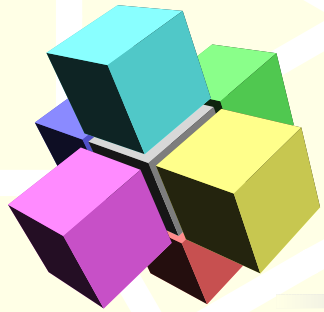


# Conclusion

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Using barycentric placement, we can:

- Draw graphs in the plane and in space.

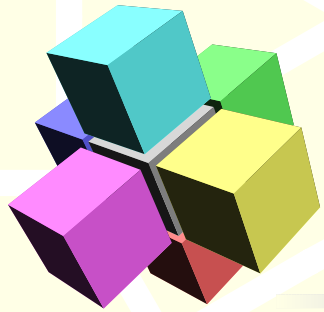


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- Draw graphs in the plane and in space.
- Determine symmetries.
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**Restriction:** graphs must be (locally) stable.

**But:** for non-stable  $p$ -graphs, barycentric placements might still help us reduce these problems to the finite case.



**Thanks for your attention!**

Software is available at

[www.gavrog.org](http://www.gavrog.org)